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The requirements of wide-area distributed database systems differ dramatically from those of local-area network systems. In a wide-area network (WAN) configuration, individual sites usually report to different system administrators, have different access and charging algorithms, install site-specific data type extensions, and have different constraints on servicing remote requests. Typical of the last point are production transaction environments, which are fully engaged during normal business h ...
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Proceedings of the 2001 ACM/IEEE conference on Supercomputing (CDROM) November 2001
Realizing that current file systems can not cope with the diverse requirements of wide-area


collaborations, researchers have developed data access facilities to meet their needs. Recent work has focused on comprehensive data access architectures. In order to fulfill the evolving requirements in this environment, we suggest a more fully-integrated architecture built upon the fundamental tenets of naming, security, scalability, extensibility, and adaptability. These form the underpinning of the Le ...


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 The declining costs of commodity disk drives is rapidly changing the economics of deploying large amounts of online or near-line storage. Conventional mass storage systems use either high performance RAID clusters, automated tape libraries or a combination of tape and disk. In this paper, we analyze an alternative design using *massive arrays of idle disks*, or MAID. We argue that this storage organization provides storage densities matching or exceeding those of tape libraries with perform ...
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 Joseph M. Hellerstein
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 Object-relational database management systems allow knowledgeable users to define new data

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Numerous systems have been designed which use virtualization to subdivide the ample resources of a modern computer. Some require specialized hardware, or cannot support commodity operating systems. Some target 100% binary compatibility at the expense of performance. Others sacrifice security or functionality for speed. Few offer resource isolation or performance guarantees; most provide only best-effort provisioning, risking denial of service. This paper presents Xen, an x86 virtual machine monit ...

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Parveen Patel , Andrew Whitaker , David Wetherall , Jay Lepreau , Tim Stack

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In this paper, we present STP, a system in which communicating end hosts use untrusted mobile code to remotely upgrade each other with the transport protocols that they use to communicate. New transport protocols are written in a type-safe version of C, distributed out-of-band, and run in-kernel. Communicating peers select a transport protocol to use as part of a TCP-like connection setup handshake that is backwards-compatible with TCP and incurs minimum connection setup latency. New transports ...

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Matthew Wolf , Zhongtang Cai , Weiyun Huang , Karsten Schwan

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The SmartPointer system provides a paradigm for utilizing multiple light-weight client endpoints in a real-time scientific visualization infrastructure. Together, the client and server infrastructure form a new type of data portal for scientific computing. The clients can be used to personalize data for the needs of the individual scientist. This personalization of a shared dataset is designed to allow multiple scientists, each with their laptops or iPaks to explore the dataset from different an ...

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Volume 28 , 34 Issue 5 , 5

OceanStore is a utility infrastructure designed to span the globe and provide continuous access to persistent information. Since this infrastructure is comprised of untrusted servers, data is protected through redundancy and cryptographic techniques. To improve performance, data is allowed to be cached anywhere, anytime. Additionally, monitoring of usage patterns allows adaptation to regional outages and denial of service attacks; monitoring also enhances performance through pro-active movement ...

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 Jin Jing , Abdelsalam Sumi Helal , Ahmed Elmagarmid


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Recent advances in wireless data networking and portable information appliances have engendered a new paradigm of computing, called mobile computing, in which users carrying portable devices have access to data and information services regardless of their physical location or movement behavior. In the meantime, research addressing information access in mobile environments has proliferated. In this survey, we provide a concrete framework and categorization of the various way ...

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 Steven D. Gribble , Gurmeet Singh Manku , Drew Roselli , Eric A. Brewer , Timothy J. Gibson , Ethan L. Miller

ACM SIGMETRICS Performance Evaluation Review , Proceedings of the 1998 ACM SIGMETRICS joint international conference on Measurement and modeling of computer systems June 1998


Volume 26 Issue 1

We demonstrate that high-level file system events exhibit self-similar behaviour, but only for short-term time scales of approximately under a day. We do so through the analysis of four sets of traces that span time scales of milliseconds through months, and that differ in the trace collection method, the filesystems being traced, and the chronological times of the tracing. Two sets of detailed, short-term file system trace data are analyzed; both are shown to have self-similar like behaviour, w ...


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 Stanley B. Zdonik
ACM SIGMOD Record , Proceedings of the 1993 ACM SIGMOD international conference on Management of data June 1993
Volume 22 Issue 2

This paper discusses a new approach to database management systems that is better suited to a wide class of new applications such as scientific, hypermedia, and financial applications. These applications are characterized by their need to store large amounts of raw, unstructured data. Our premise is that, in these situations, database systems need a way to store data without imposing a schema, and a way to provide a schema incrementally as we process the data. This requires that the ...

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